## Homework 11

- ▶ Due: 11:59 PM, April 12. Submit electronically on Canvas.
- ▶ **Prove/show** means to provide a mathematically rigorous proof. **Argue/describe/explain** why means a non-rigorous (but convincing) argument is acceptable.
- 20 Problem 1 (Lens spaces): Consider a sphere  $S^{2k-1}$ , with  $k \ge 1$  an integer. We can think of this sphere as a subspace of the complex plane  $\mathbb{C}^k$ :

$$S^{2k+1} = \{ (z_1, \dots, z_k) \in \mathbb{C}^k : |z_1|^2 + \dots + |z_k|^2 = 1 \}.$$
 (1)

Let p be a positive integer. Consider the following equivalence relation on  $C^k$ :

$$(z_1, \dots, z_k) \sim (e^{2\pi i/p} z_1, \dots, e^{2\pi i/p} z_k).$$
 (2)

- 1.1. Show that this equivalence relation is well-defined on  $S^{2k-1}$  as well.
- 1.2. Show that each point on  $S^{2k-1}$  is identified with p-1 other points by  $\sim$ .
- **1.3.** Define  $L(2k-1,p) := S^{2k-1} / \sim$ . What is  $\pi_1(L(2k-1,p))$ ?

L(2k-1, p) is called a **lens space**. These spaces played rather important roles in the history of topology, as it turns out one can find a variety of lens spaces which are not homeomorphic, but which have all of the same homotopy groups. Hence, the homotopy classification of topological spaces is incomplete!

## 20 **Problem 2:** Consider the map $\gamma : S^1 \to SO(3)$ given by

$$\gamma(\theta) = \begin{pmatrix} \cos\theta & \sin\theta & 0\\ -\sin\theta & \cos\theta & 0\\ 0 & 0 & 1 \end{pmatrix}.$$
 (3)

Here  $\theta \sim \theta + 2\pi$  corresponds to the angular coordinate on the circle S<sup>1</sup>.

- 2.1. It turns out that  $[\gamma]$  is the non-trivial element of  $\pi_1(SO(3)) = \mathbb{Z}_2$ . Based on this fact, use the relationship between SO(3) and SU(2) to explain how to lift this into a non-closed path in SU(2).
- 2.2. If we traverse  $\gamma$  twice in SO(3), the resulting loop should lift to a loop in SU(2). For this lift into SU(2), construct an explicit homotopy:

$$\Gamma(\theta, t) = a(\theta, t) \cdot 1 + b(\theta, t) \cdot i\sigma^x + c(\theta, t) \cdot i\sigma^z, \tag{4}$$

which goes from the "doubled  $\gamma$ " loop to a point in SU(2).

2.3. Now, convert this homotopy into a homotopy in SO(3).<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>*Hint:* If  $\Gamma(\theta, t) = \cos \phi + i \sin \phi n_j \sigma^j$ , then it corresponds to a rotation by angle  $2\phi$  around an axis oriented along the unit vector  $n_j$ . If you know the generators  $T_j$  of the Lie algebra of SO(3) (or SU(2)) in the spin-1 representation, then how can you construct  $\Gamma(\theta, t)$  in SO(3)? You don't need to carry out all of the algebra, which gets messy.

- **Problem 3:** Consider the free group  $G = \mathbb{Z} * \mathbb{Z}$ , which is generated by two letters (e.g. *a* and *b*). Find a subgroup of *G* which is isomorphic to  $\mathbb{Z} * \mathbb{Z} * \mathbb{Z}$  (namely, a free group on 3 generators).<sup>2</sup>
- 20 **Problem 4:** Consider a regular two-dimensional polygon with n sides. Let  $P_n$  be the set of all points which either lie inside, or on the boundary, of the polygon.
  - **4.1**. What is  $\pi_1(X)$ ?
  - 4.2. Show how to identify points in  $P_n$  with one another (via an equivalence relation  $\sim$ , which you should construct explicitly) to create a topological space  $X = P_n / \sim$  with  $\pi_1(X) = \mathbb{Z}_n$ .

**Problem 5** (Biaxial nematic liquid crystals): In this problem, we will study a more exotic (and less common) type of liquid crystal, whose order parameter space X can be thought of as the space of all orthogonal lines passing through the origin. Alternatively, we can think of X as classified by an (ordered) orthogonal triplet of unit vectors in  $\mathbb{R}^3$ , up to sign:

$$X = \{ (\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3) : \mathbf{e}_i \cdot \mathbf{e}_j = \delta_{ij} \} / [\mathbf{e}_i \sim -\mathbf{e}_i, \text{for each } i \text{ separately}].$$
(5)

The ordering of unit vectors is important, and cannot be swapped under the equivalence relation.

- 20 5A: Let's begin by calculating  $\pi_1(X)$ .
  - 5A.1. Argue that you can think of  $X = SO(3)/\sim$ , where (with a slight abuse of notation)  $\sim$  corresponds to the equivalence relation where exactly two of the three  $\mathbf{e}_i$  can be flipped.
  - 5A.2. Using this result, explain why the universal covering space of X must be SU(2).
  - **5A.3.** Next, argue that the fundamental group  $\pi_1(X) = Q$ , where

$$Q = \{1, -1, \mathbf{i}\sigma^x, -\mathbf{i}\sigma^x, \mathbf{i}\sigma^y, -\mathbf{i}\sigma^y, \mathbf{i}\sigma^z, -\mathbf{i}\sigma^z\}$$
(6)

is an 8 element subgroup of SU(2), often called the discrete quaternion group.<sup>3</sup>

- 20 **5B**: Now, let's use homotopy theory to classify two dimensional topological defects in biaxial nematics, and understand how they interact with each other.
  - 5B.1. Draw a "defect" corresponding to the element "1" of Q. More precisely, sketch the simplest example of how the order parameter changes as you wind around a loop encircling the point defect.
  - 5B.2. Draw a "defect" which could correspond to the element "i $\sigma^{x}$ " of Q. <sup>4</sup>
  - 5B.3. What kind of defect do you get if you combine 4 of the "i $\sigma^x$ " defects? As best you can, sketch a picture explaining your answer (though it may be hard to draw and visualize!).
  - 5B.4. What happens if we try to move a "i $\sigma^{y}$ " defect around an "i $\sigma^{x}$ " defect?

<sup>&</sup>lt;sup>2</sup>*Hint:* Define c, d and e as appropriate products of a and b, such that there is no non-trivial string  $cdcccec^{-1}d\cdots$  (e.g.) that can equal the identity.

<sup>&</sup>lt;sup>3</sup>*Hint:* What complex matrix in SU(2) corresponds to a 180° rotation about an axis? Why is this important?

<sup>&</sup>lt;sup>4</sup>*Hint:* For both this question and the next, it may be helpful to begin by thinking about the non-trivial defect in the ordinary nematic liquid crystal. Why do they become more complicated in the biaxial case?