

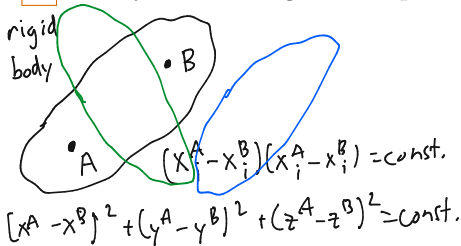
PHYS 5210
Graduate Classical Mechanics
Fall 2022

Lecture 8

Configuration space of rigid body rotation

September 9

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Why is the configuration space of rigid body motion $\mathbb{R}^3 \times \text{SO}(3)$?

Translation: $\vec{x} \rightarrow \vec{x} + \vec{c}$

$\vec{x}_A \rightarrow \vec{x}_A + \vec{c}$

$\vec{x}_B \rightarrow \vec{x}_B + \vec{c}$

3×3 matrix

Rotation: $\vec{x}_A \rightarrow R \vec{x}_A$

$\vec{x}_B \rightarrow R \vec{x}_B$

$$\begin{bmatrix} x_i^A \rightarrow R_{ij} x_j^A \\ x_i^B \rightarrow R_{ij} x_j^B \end{bmatrix}$$

$$\begin{aligned} (x_i^A - x_i^B)(x_i^A - x_i^B) &= \\ [R_{ij}(x_j^A - x_j^B)] [R_{ik}(x_k^A - x_k^B)] &\leftarrow \\ = \delta_{jk}(x_j^A - x_j^B)(x_k^A - x_k^B) &\leftarrow \\ R_{ij} R_{ik} = \delta_{jk} &\quad \text{orthogonal} \end{aligned}$$

$$\begin{aligned} (\vec{x}^A - \vec{x}^B)^T (\vec{x}^A - \vec{x}^B) &= \leftarrow \\ [R(\vec{x}^A - \vec{x}^B)]^T R(\vec{x}^A - \vec{x}^B) &\leftarrow \\ = (\vec{x}^A - \vec{x}^B)^T R^T R (\vec{x}^A - \vec{x}^B) &\leftarrow \\ R^T R = 1 &\quad (\text{identity}) \end{aligned}$$

Summary: config space

$$M = \{(\vec{c}, R)\}$$

$$\mathbb{R}^3 \times \text{SO}(3)$$

2 Discuss the properties of $SO(3)$.

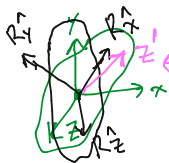
orthogonal matrices: $R_{ik} R_{ij} = \delta_{jk}$

two "types":

$$R^T R = 1$$

$$\det(R)^2 = \det(R^T) \det(R) = \det(1) = 1$$

$$\det(R) = \pm 1.$$



right-handed coords:

$$\hat{x} \times \hat{y} = \hat{z}$$

$$\det(R) = 1$$

~~left-handed coord:
 $\det(R) = -1$~~

$\det = 1$
orth.

$$SO(3) = \{3 \times 3 \text{ orthog. mat } R, \det(R) = 1\}$$

= config space for rigid body
w/ one pt fixed.

$R_{ij} = \delta_{ij}$
 ~~$\delta_{ik} \delta_{ij} = \delta_{kj}$~~
infinitesimal

Write $R_{ij} = \delta_{ij} + \epsilon T_{ij}$

$$\delta_{jk} = (\delta_{ik} + \epsilon T_{ik})(\delta_{ij} + \epsilon T_{ij})$$

$$= \delta_{jk} + \epsilon [T_{ik} \delta_{ij} + \delta_{ik} T_{ij}]$$

$$+ \epsilon [T_{jk} + T_{kj}] + \dots$$

$$0 = T_{jk} + T_{kj}$$

$$T_{jk} = -T_{kj} \text{ (antisymmetric)}$$

$$T = \begin{pmatrix} 0 & a & b \\ -a & 0 & c \\ -b & -c & 0 \end{pmatrix}$$

Local coords: (a, b, c) : 3-dimensional

3 What is the effective theory for the motion of a rigid body?
 coords on config space: R_{ij} ! (but R is constrained)

Use Lagrange multiplier; $L = \dots + \text{tr}(\Lambda(R^T R - I))$
 $+ \underbrace{\Lambda_{ij}^{\leftarrow} (R_{kj}^{\leftarrow} R_{ki}^{\leftarrow} - \delta_{ji})}_{\rightarrow F_{ij}}$

count
 Coords on config space: $9 R_{ij} - 9 \Lambda_{ij} = 0$???

$$F_{ij} = F_{ji}$$

$$R_{kj} R_{ki} = R_{ki} R_{kj}$$

$$\frac{1}{2} (\Lambda_{ij} + \Lambda_{ji}) F_{ij}$$

$$\frac{1}{2} (\Lambda_{ij} F_{ij} + \Lambda_{ji} F_{ji})$$

only symmetric part of Λ survives: $b = 9 - 3$

$$L(R_{ij}, \dot{R}_{ij}) = \cancel{A(R_{ij})} + \underbrace{\Lambda_{ij}(R \dots)}_{\rightarrow F_{ij}}$$

$$+ \cancel{B_{ij}(R) \dot{R}_{ij}}$$

$$+ \frac{1}{2} \dot{R}_{ij} \dot{R}_{ik} K_{jk}$$

minimal L for
 "free" rigid body
 rotation