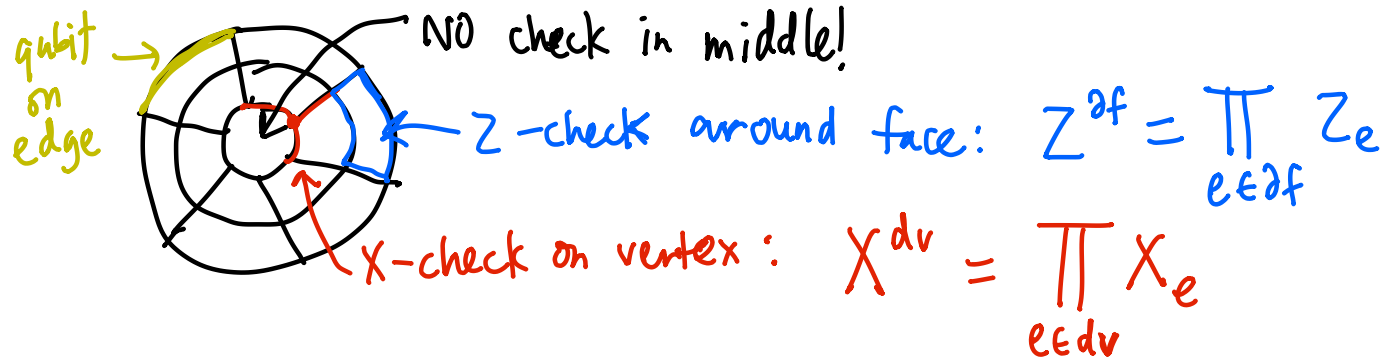


Toric code: logicals require non-trivial topology
 ↳ hard (but doable) to make torus in a lab!

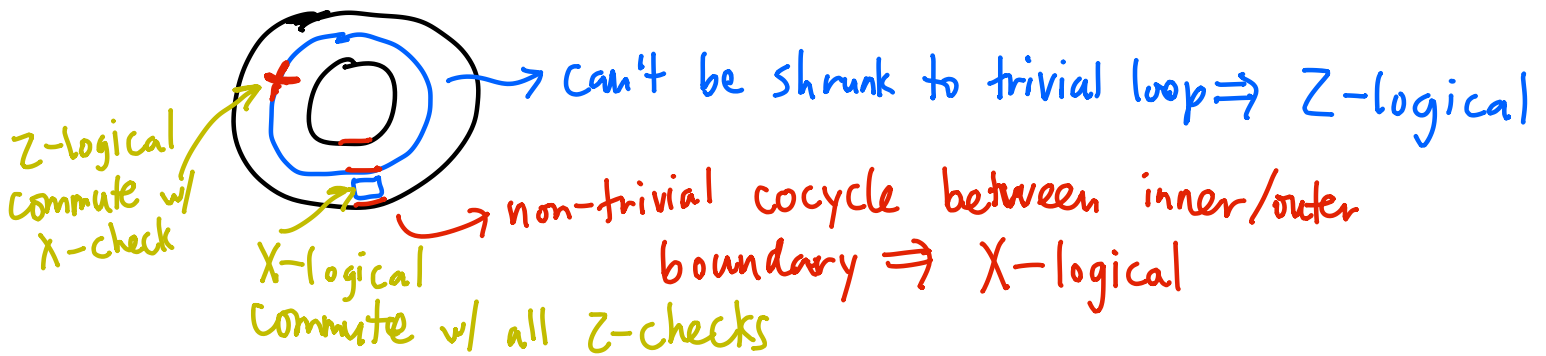
Today: fix toric code to work on 2d planar grid by fixing the boundary conditions. leads us to surface code.

Consider toric code checks on cellulation of annulus:



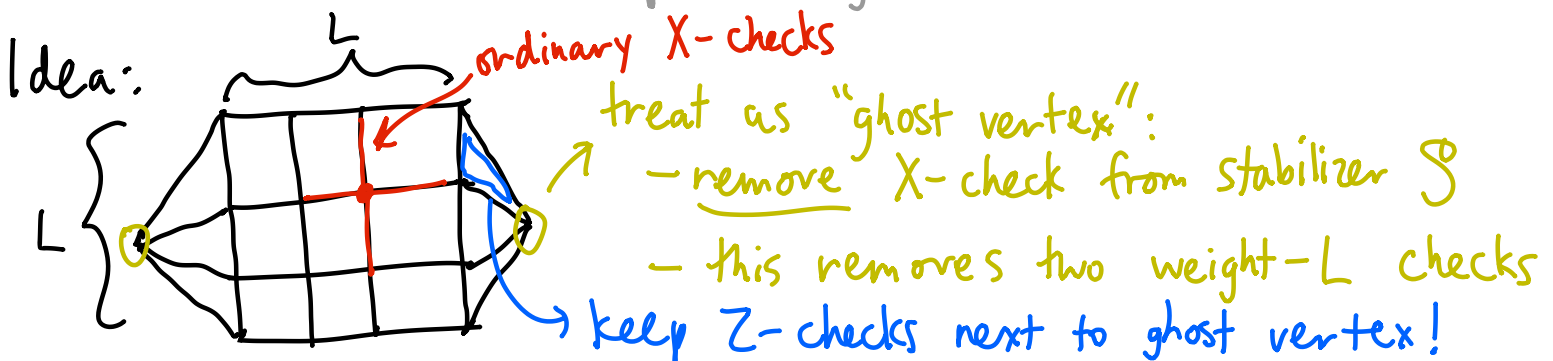
$[X^{dv}, Z^{\partial f}] = 0$ by same logic as for toric code.

Prop: this code has $k=1$
Proof: $H^1(\text{annulus}; \mathbb{F}_2) \cong \mathbb{F}_2$: famous fact from topology, here stated w/o proof.
 non-contractible cycle:



This is already a big improvement: annulus can be fit into plane.

But a cleaner / "more compact" thing is to use boundary conditions



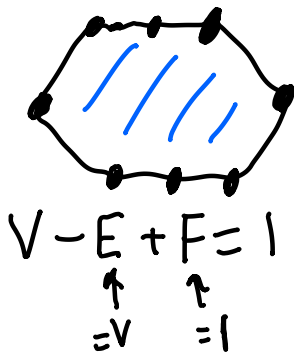
Result = surface code

Prop: surface also encodes $k=1$ logical qubit

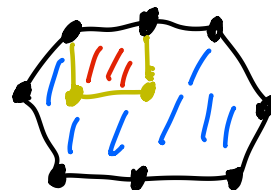
Proof: We start w/ the following nice fact:

Lemma: for triangulation of a disk: $V - E + F = 1$

Proof: start by adding in the outer boundary...



$\Rightarrow$
then add in
internal faces
one at a time



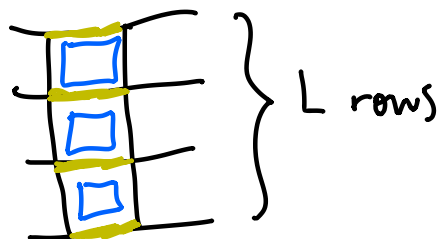
$\Rightarrow V - E + F = 1$ unchanged $\square$

Lemma: $\#(X\text{-checks}) = V - 2 = \text{rank}(H_X)$

$\#(Z\text{-checks}) = F = \text{rank}(H_Z)$

Proof: first equalities obvious by our construction; need to show that all checks are independent.

let's show for Z-checks; similar argument for X-checks.



L horizontal qubits
only contained in $L-1$ Z-checks

$$\hookrightarrow H_Z = \begin{pmatrix} 1 & 1 & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & \ddots \\ & & & & & \ddots \\ & & & & & & \ddots \\ & & & & & & & \ddots \end{pmatrix}$$

full rank $\square$

Combine lemmas to finish proof:

$$k = n - \text{rank}(H_X) - \text{rank}(H_Z) = E - (V - 2) - F = 2 - (V - E + F) = 1. \quad \square$$

So now we have a nice layout in a hole-free planar grid!
This is called a surface code!

Logicals in surface code:

Count edges:

$$\underbrace{L(L-1)}_{\text{horizontal}} + \underbrace{(L-1)(L-2)}_{\text{vertical}} = h$$

Count vertices:

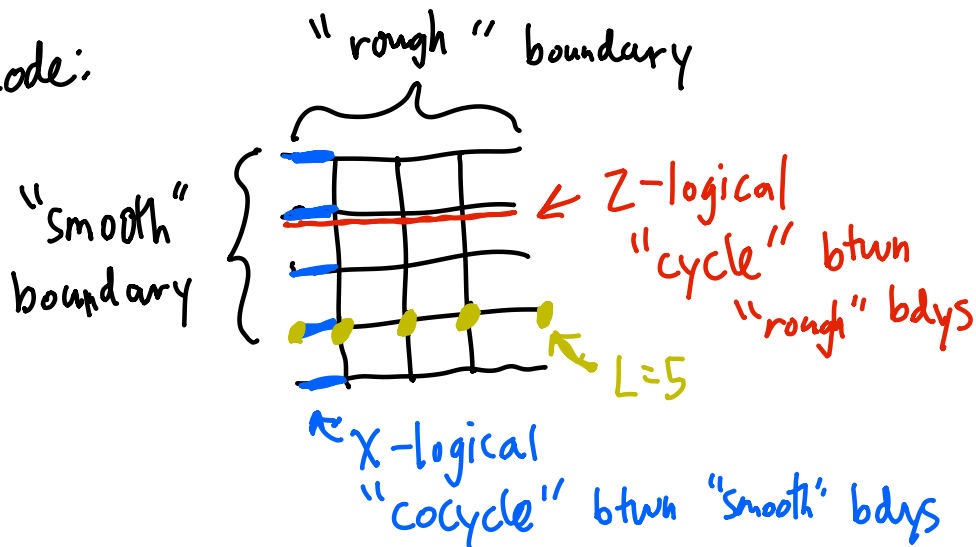
$L(L-2) = V$

Count faces:

$(L-1)^2 = F$

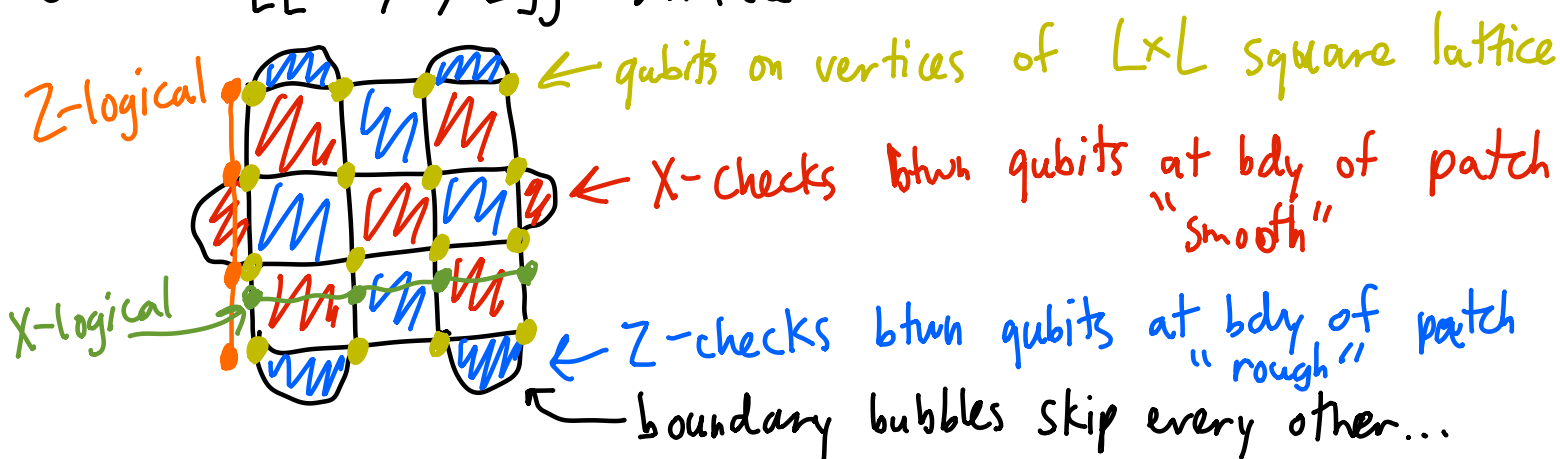
$$\Rightarrow [[2(L-1)^2, 1, \underbrace{L-1}]]$$

$$d_z = L-1 \text{ and } d_x = L$$



We can make the surface code more efficient:

Goal: $[[L^2, 1, L]]$ surface code



We can be clever and spot by eye where representative logicals are.

Prop: $H_x H_z^T = 0$

Proof: 2 faces share edge $\Rightarrow$ share 2 vertices.
(OK to have red X/blue Z touch)

2 faces share one vertex $\Rightarrow$ same color

This works b/c square lattice is bipartite.

Similar argument to before $\Rightarrow$ no redundant checks and $k=1$.



In experiments people usually work w/ this improved surface code, so when we say "surface code" henceforth we refer to this.

So far we only have $k=1$ logical qubit in the surface code.
Is it possible to have $k \gg 1$ (at large n) w/o sacrificing $d \sim L$?

Thm: (BPT bound): in D spatial dimensions w/ local checks:
$$k d^{\frac{2}{D-1}} \leq O(n).$$

Proof for $D=2$: rely on a useful:

Cleaning lemma: let R be a subset of qubits.

Every error on R correctable $\Rightarrow$ if $\underbrace{L \in N(S)/S}_{\text{non-trivial logical}}$

$\exists S \in \mathcal{S}$ s.t. LS has no support in R .

Proof: let π_R restrict Pauli operators to region R
(Here imagine using the $\mathbb{F}_2$ formalism)

Define $W = \pi_R(S) = \pi_R(\text{im}(H^T))$
 $\nwarrow$ parity-check matrix.

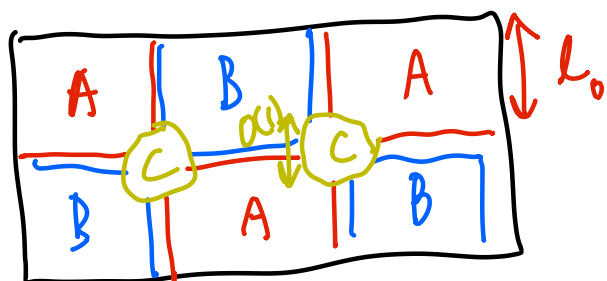
Correctable error $\Rightarrow W^\perp \subseteq \text{im}(H^T)$

$\nwarrow$
 $\{x: w \cdot x = 0 \ \forall w \in W\} = \text{Paulis that commute}$

If L is a logical, $q \cdot L = 0$ if $q \in W^\perp \Rightarrow L \in (W^\perp)^\perp = W$.
 $\Rightarrow \exists w \in W$ w/ $\pi_R(w) = \pi_R(L)$.

Take logical $L' = L + w$ where $\pi_R(L') = 0$ has no support in R 

Apply cleaning lemma to:

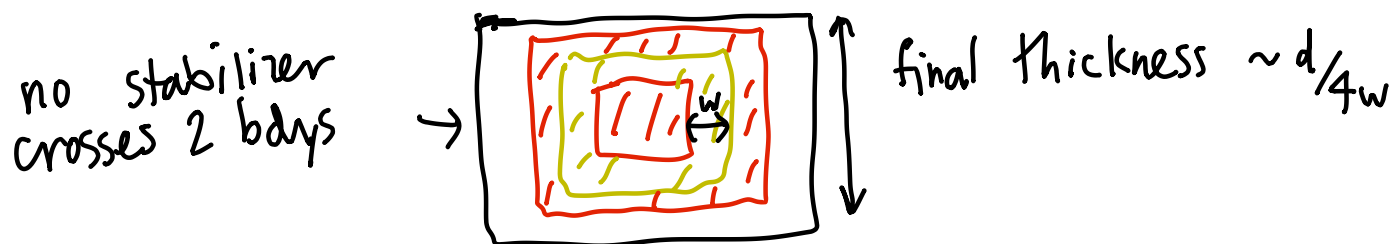


C is large enough to ensure no stabilizers connect different A & B patches

Lemma: If one patch of A cleanable, ALL of A cleanable.
Ditto for B.

Lemma: Take $l_0 \sim d$ in 2D.

Proof: Apply 2 lemmas above to red/yellow regions in:



Clean all X-logicals out of A / all Z-logicals out of B.

for canonical pairing $L_x^a \cdot L_z^b = \delta^{ab}$, $k \lesssim |C| \sim \left(\frac{\sqrt{n}}{l_0}\right)^2 \sim \frac{n}{d^2}$ $\square$
each logical pair must anticommute

This shows that the surface code is "best possible" if we demand d as large as possible, plus locality.

Now that we have a good 2d code, how can we protect information in it?

surface code NOT passive memory at finite T .

$\Rightarrow$ need "active decoder" (subject of next lecture).

A very related, but NOT equivalent, observation is:

Def: $\rho_\beta := \frac{e^{-\beta H_0}}{\text{tr}(e^{-\beta H_0})}$ is Gibbs state

where $H_0 = - \sum_{\text{checks } a} S_a$

Prop: partition function of surface code:

$$Z(\beta) = \text{tr}(e^{-\beta H_0}) = 2(2 \cosh \beta)^{n-1}$$

Proof: each X^{dv} , Z^{af} independent by previous proposition.

$\Rightarrow \exists$ 2 states in Hilbert space w/ every syndrome, $\vec{s}$

$$\Rightarrow Z(\beta) = \sum_{\substack{|\vec{s}\rangle \otimes |q\rangle}} \langle \vec{s} | e^{-\beta H_0} | \vec{s} \rangle = 2 \sum_{s_i \in \pm 1} e^{\beta(s_1 + s_2 + \dots + s_{n-1})}$$

choose simultaneous
eigenstates of each check

logical qubit

$$= 2(e^\beta + e^{-\beta})^{n-1}$$

This implies no thermodynamic phase transition detectable via free energy. Suggests no robustness @ finite T ?

This is consistent w/ picture at the end of last lecture:
O(1) energy barrier to nucleate e & m and pull them apart. So at any β , eventually just see e & m diffusing $\Rightarrow$ large error strings.